



# QuickTime Toolkit Volume One: Basic Movie Playback and Media Types: 1 (QuickTime Developer Series)

*Tim Monroe*

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"When QuickTime application developers get stuck, one of the first places they look for help is example code from Tim Monroe. Finally, Tim's well-crafted examples and clear descriptions are available in book form-a must-have for anyone writing applications that import, export, display, or interact with QuickTime movies." -Matthew Peterson; University of California, Berkeley; the M.I.N.D. Institute; and author of **Interactive QuickTime**

**QuickTime Toolkit Volume One** is a programmer's introduction to QuickTime, the elegant and potent media engine used by many of Apple's industry-leading services and products (such as the iTunes music store, iMovie, and Final Cut Pro) and also used by a large number of third-party applications. This hands-on guide shows you how to harness the powerful capabilities of QuickTime for your own projects. The articles collected here from the author's highly regarded column in *MacTech Magazine* are packed with accessible code examples to get you quickly started developing applications that can display and create state-of-the-art digital content. This book begins by showing how to open and display QuickTime movies in a Macintosh or Windows application and progresses step by step to show you how to control movie playback and how to import and transform movies and images. **QuickTime Toolkit** also shows how to create movies with video data, text, time codes, sprites, and wired (interactive) elements.

Part of the official **QuickTime Developer Series**, publishing the finest books on QuickTime in cooperation with Apple.

\*Includes a CD-ROM with numerous code examples in C to jumpstart your work

\*Written in a clear, engaging style by one of Apple's premier media engineers known for his ability to make QuickTime's sophisticated technology accessible to software developers

\*Offers many undocumented insider tips for making applications that work well in both Mac OS and Windows

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